

JUMP THE LETTERS

Instructions: Place a game piece in the center of the board for each player. Each player selects a different colored pencil to mark their letters. Take turns to roll the dice. Jump forward the number of spaces shown on the dice. You can move in any direction. When you land on a letter, circle it with your colored pencil. Once a letter is circled, no other player can use it. The game ends when: All letters have been claimed, or a player lands back in the center of the board. Players create words using the letters they have circled. Each letter has a number of points. The player with the most points wins!

Center: HOLMWOODS ONDERWIJS

Blue Quadrant (Top): Y₄, O₁, G₂, W₄, A₁, N₁, E₁, D₂, T₁, V₄, E₁, I₁, R₁, H₄, O₁, L₁, U₁, A₁

Purple Quadrant (Left): N₁, M₃, T₁, H₄, C₃, E₁, R₁, I₁, B₃, L₁, S₁, P₃, Q₁₀, Y₄, A₁

Pink Quadrant (Right): G₂, U₁, T₁, O₁, I₁, O₁, N₁, J₈, K₅, D₂, I₁, W₄, F₄, R₁, V₄, S₁, E₁, A₁

Yellow Quadrant (Bottom): P₃, M₃, A₁, S₁, O₁, X₈, N₁, B₃, Z₁₀, L₁, D₂, U₁, F₄, T₁, C₃, I₁, E₁, R₁